# **Gymnastics Coverage Overview**



### EYFS Statutory Educational Programme and National Curriculum

#### **EYFS**

Physical activity is vital in children's all-round development, enabling them to pursue happy, healthy and active lives. Gross and fine motor experiences develop incrementally throughout early childhood, starting with sensory explorations and the development of a child's strength, co-ordination and positional awareness through tummy time, crawling and play movement with both objects and adults. By creating games and providing opportunities for play both indoors and outdoors, adults can support children to develop their core strength, stability, balance, spatial awareness, co-ordination and agility. Gross motor skills provide the foundation for developing healthy bodies and social and emotional well-being. Fine motor control and precision helps with hand-eye co-ordination, which is later linked to early literacy. Repeated and varied opportunities to explore and play with small world activities, puzzles, arts and crafts and the practice of using small tools, with feedback and support from adults, allow children to develop proficiency, control and confidence.

### Key stage 1

Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others. They should be able to engage in competitive (both against self and against others) and co-operative physical activities, in a range of increasingly challenging situations. Pupils should be taught to:

- master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities
- participate in team games, developing simple tactics for attacking and defending
- perform dances using simple movement patterns.

#### Key stage 2

Pupils should continue to apply and develop a broader range of skills, learning how to use them in different ways and to link them to make actions and sequences of movement. They should enjoy communicating, collaborating and competing with each other. They should develop an understanding of how to improve in different physical activities and sports and learn how to evaluate and recognise their own success. Pupils should be taught to:

- use running, jumping, throwing and catching in isolation and in combination
- play competitive games, modified where appropriate [for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis], and apply basic principles suitable for attacking and defending
- develop flexibility, strength, technique, control and balance [for example, through athletics and gymnastics]
- perform dances using a range of movement patterns
- take part in outdoor and adventurous activity challenges both individually and within a team
- compare their performances with previous ones and demonstrate improvement to achieve their personal best.

National Curriculum – yellow highlights where this links more with the gymnastics strand of the curriculum

Gymnastics is taught in Early Years in short blocks, alternating between dance and gymnastics.

It is understood that there are a lot of elements of Physical Development that support the children in their progression of gymnastic skills that they access via Continuous Provision. There are also elements of the fundamentals sessions led by our sports coach which also develop key skills used within gymnastics.

Further detail to be added for Nursery.

### Nursery

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Physical Development	No specific gymna	astics sessions	High and Low	High and Low	Travelling, Stopping and Making Shapes	Travelling, Stopping and Making Shapes
			<ul> <li>Travel close to</li> <li>Make up a sho change in level a</li> <li>Use apparatus imaginatively.</li> <li>Move confiden levels.</li> <li>Balance on pat</li> <li>Roll in differen</li> </ul>	ort sequence, with a and/or direction.  safely and  tly at different  tches.	<ul> <li>Travel in difference weight on my had</li> <li>Start &amp; finish modern interesting ways.</li> <li>Link movement</li> <li>Travel high and pathways.</li> <li>Travel with condaround, under, or</li> </ul>	nds.  ny work in s together. I low in different fidence and skill

Jump off an object and land appropriately.	• Travel, stop & balance with control in curled or stretched shapes.
Link movements together.	Link two movements together.
Perform a sequence of asymmetric balances & movements on floor &	• Jump in different ways.
apparatus.	Make up a short sequence.
• Start and finish work in interesting ways.	Use apparatus imaginatively and safely.
Create a variety of shapes using my body	Travel in different ways along the floor.
	Balance on different body parts.
	Make up a short sequence.
	Mirror a friend's movements.

### Reception

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Physical Developme nt	Indoor PE: Settling in and establishing	bouncing, landing and jumping	landing and jumping	Gym: Rocking and rolling	Gym: Rocking and rolling	Gym: Gym in the jungle
	safe routines in the hall,		Rocking and rolling		Gym in the jungle	

listening to instructions, being able to find safe space.					
	Flight, bouncing, landing and jumping:      Jump in a variety of ways     Construct a simple jumping sequence with a partner     Jump showing good technique throughout take-off and landing.     Control a star jump and pencifyimp     Jump through turns with control     Jump and show a tucked body shape in the air     Jump as part of a sequence of other movements.     Change leg positions whilst in the air     Execute a variety of jumps and leaps with control.     Include jumps and leaps in sequence work on the floor and apparatus	<ul> <li>Perfor where the we body to the we body to the perfor control to the perfor control to the perfor to the</li></ul>	on different body parts ma sequence of moves the child is able to trained the control of the con	s nsfer their  ith ence. with  Ils ner s of er by	<ul> <li>To develop the ability to move in a range of ways.</li> <li>To increase the ability to move around and onto equipment.</li> <li>To increase the ability to move under and onto equipment.</li> <li>To increase the ability to move over and onto equipment.</li> <li>To increase the ability to move through and onto equipment.</li> <li>To combine movements together while negotiating different equipment.</li> </ul>



### **Gymnastics Overview**

	Autumn	Spring	Summer
Year 1	Balancing and spinning on points and patches (autumn 1)	Pathways small and long (spring 1)	Wide, narrowed and curled rolling and balancing (summer 1)
Year 2	Pathways – straight, zigzag and curving (autumn 1)	Spinning, turning and twisting (spring 1)	Stretching, curling and arching (summer 1)
Year 3	Linking movements together (autumn 1)	Receiving body weight (spring 1)	Symmetry and asymmetry (partners) (summer 1)
Year 4			
Year 5	Matching, mirroring and contrast (autumn 2)	Partner work – under and over (spring 2)	Synchronisation and canon (summer 2)
Year 6	Counter balance and counter tension (autumn 2)	Flight (spring 2)	Group sequencing (summer 2)

### Specific Objective Coverage

#### DETAIL TO BE ADDED FOR NURSERY

### **Reception:**

### Flight, bouncing, landing and jumping:

- Jump in a variety of ways
- Construct a simple jumping sequence with a partner
- Jump showing good technique throughout take-off and landing.
- Control a star jump and pencil jump
- Jump through turns with control
- Jump and show a tucked body shape in the air
- Jump as part of a sequence of other movements.
- Change leg positions whilst in the air
- Execute a variety of jumps and leaps with control.
- Include jumps and leaps in sequence work on the floor and apparatus

### **Rocking and rolling:**

- Rock on different body parts
- Perform a sequence of moves where the child is able to transfer the weight from one part of their body to another
- Travel from a rock into a roll
- Perform a log and egg roll with control and as part of a sequence.
- Roll sideways and forwards with control
- Be able to Leap
- Be able to Scissor kick
- Perform varieties of pencil rolls
- Jump from low apparatus in different ways
- Perform in canon with a partner
- Demonstrate 3 different ways of rolling with good control.
- Move from one roll to another by rocking.
- Give good feedback to a partner

#### Gym in the jungle:

- To develop the ability to move in a range of ways.
- To increase the ability to move around and onto equipment.
- To increase the ability to move under and onto equipment.
- To increase the ability to move over and onto equipment.
- To increase the ability to move through and onto equipment.
- To combine movements together while negotiating different equipment.

#### Pathways - Small & Long (Y1 - KS1) Skills

**Step** in controlled elegant movements

Create a sequence involving stepping and turning

**Push** and **pull** myself along the ground on different parts of my body Form a sequence by travelling in specified **pathways** 

Step and **turn** gracefully

Travel at high **levels** to trace a pattern on the floor

Jump in different pathways with coordination

Perform a sequence in **zig zag** pathway

Create sequences in curved pathways on the floor and on the apparatus

Travel across the floor like a spider

Use different pathways within a sequence

Mount and dismount apparatus using different pathways

### Pathways - Small & Long (Y1 - KS1) Knowledge

How to form interesting **starting positions** 

How to form **symmetrical** and **asymmetrical** arm positions

Some different pathways to travel in

To start my sequences in clearly defined **shapes** 

How to turn to my **right** and **left** elegantly

Different ways of changing direction

How to share **space** considerately

How to **link** skills to perform actions

To use a variety of work at different levels

That changes of direction make my work more aesthetically pleasing

How to **mount** and **dismount** apparatus imaginatively and safely

That my sequence work needs to **flow** from one move to the next

## Gymnastics - Wide, Narrow & Curled Rolling & Balancing (Y1 KS1) Skills

**Travel** and **balance** with my body in a wide shape

Take up wide balances and spin in **wide** body positions

Take my own body weight and move in **tight curled shapes** 

Create a sequence of **curled** movements on the floor and apparatus Form a sequence of long shapes whilst in **balance**, **motion** and

flight

Transfer some of my floor work onto the apparatus

Move from **narrow** shapes, to tight curled shapes and back, to form a sequence

Change the **direction** and level of my work

Form a sequence to include a  $\boldsymbol{curled}$  shape, a  $\boldsymbol{narrow}$  shape and a  $\boldsymbol{wide}$  shape

Perform at different levels

Perform a sequence of moves with a partner

Work in curled, long and narrow shapes and moves

Gymnastics - Wide, Narrow & Curled Rolling & Balancing (Y1 KS1)

#### **Knowledge**

To **control** my moves and move elegantly from one move to the next

To work at different levels and with changes of direction

What inversion is

How to feedback to a partner

To find a good starting position on the floor or apparatus

To control my movements

What a **contrast** is

Why changing **level** and **direction** are important

How to share the apparatus

To give constructive feedback

How to work with a partner to agree a sequence

Different ways of performing with a partner

#### **Gymnastics - Pathways: Straight, Zigzag & Curving (Y2 KS1) Skills**

Jump with a 90 degree turn

Turn through **180 degrees** 

Jump through 180 and 270 degrees from a standing start

Create a sequence in **zig zag** pathways

Demonstrate variety in my movements

Demonstrate zig zag and straight pathways in my sequence work

Perform with **control** and adaptations to my original work

Perform a sequence of moves in a curved pathway

Improve my work by acting upon feedback

Travel **backwards** and **sideways** as part of a sequence

**Link** my movements together well

Perform a variety of moves on floor and apparatus using different pathways

Make my sequences **flow** 

### Gymnastics - Pathways: Straight, Zigzag & Curving (Y2 KS1) **Knowledge**

What a 90, 180 and 270 degree turn looks like

How to take off one foot and then spring from 2 feet into a jump What a zig zag pathway is

That feedback is essential to help me improve

Ways that I can adapt work to make it even better

The importance of changes of level and direction

What a curved pathway is

Different gymnastic moves that fit nicely into performing in a curved pathway

What **mirroring** is

How to perform in synchrony with a partner

Good ways of **transitioning** from one move to the next

How to make my performances aesthetically pleasing

### **Gymnastics - Spinning, Turning & Twisting (Y2 KS1)**

Skills

Demonstrate agility, balance and coordination Perform a twist and then roll Change my pathway after each roll by spinning Change the point of contact in balances by leading into the next balance by twisting Twist my body, whilst firstly in motion and then in balance Twist whilst in inversion	Perform <b>counter balances</b> against the apparatus Work in synchronisation with a partner to perform different balances and twists Work with a partner in <b>counter balance</b> and <b>counter tension Mirror</b> the moves of my partner Create a sequence of work with a clear start and controlled twists, <b>spins</b> and <b>turns</b>
Gymnastics - Spinning, Turning & Twisting (Y2 KS1) Knowledge	
What a twist is Ways of twisting with different body parts How to perform a fluent routine where work is controlled and varied What the difference between a turn and a twist is.	How to counter balance using the apparatus How to coordinate movements at the same time as my partner. What he difference between counter balance and counter tension is How to up-level my work How to use transitional movements to link my ideas
Gymnastics - Stretching, Curling & Arching (Y2 KS1) Skills	
Travel in curled positions Support my own body weight in curled positions Stretch whilst in balance	Show <b>inversion</b> and <b>counter</b> balance using the apparatus Form <b>front</b> and <b>back supports</b> Demonstrate a variety of ways of travelling into and out of supports

Create a sequence which flows and involves <b>arching</b> and <b>stretching</b> Create a sequence with seamless <b>transitions</b> between stretches and curls <b>Arch</b> my body Stretch and curl whilst performing a variety of gymnastic movements <b>Gymnastics - Stretching, Curling &amp; Arching (Y2 KS1)</b>	Perform a sequence with clear <b>starting</b> and <b>finishing positions</b> Demonstrate curling, stretching and arching in my work
What a curled shape looks like That I can magpie ideas from others What points are How to form arches with my body The importance of working at different levels and with different dynamics How to give good feedback to a partner	The difference between stretching and curling How to 'perform' with good starting and finishing positions, good eye focus and a positive confident demeanour How to share the apparatus and space with others A range of different types of jumps and which are stretched and which are curled That timing is important in a routine To perform with changes of level, direction and speed
Gymnastics - Linking Movements Together (Y3 KS2) Skills	
Step gracefully and with control Turn through 90, 180, 270 and 360 degrees Spin on points and patches Hold balances with good control Find ways of moving out of one balance and into another Show different graceful ways of getting from floor to ground and vice versa Link high and low moves Explore a variety of rolls	Create a sequence of rolls and balance Travel on patches close to the ground Perform with work at <b>contrasting</b> levels Perform a range of gymnastic movements at my own level <b>Link</b> movements seamlessly
Gymnastics - Linking Movements Together (Y3 KS2) Knowledge	

The difference between a **point** and a **patch** How to **spin** with **control** 

The importance of working at different  $\boldsymbol{\mathsf{levels}}$ 

How to move from one shape to another smoothly

The importance of **contrasts** in my work

How to perform symmetrically and asymmetrically

How to use the **space** available to the best of my ability

The importance of **control** in everything I do

The importance of a **good starting position** and **finishing position** 

To move with control with good quality transitions between movements

The importance of uplevelling my work and acting upon feedback My own ability and choose to perform moves which are within my

limitations

### **Gymnastics - Receiving Body Weight (Y3 – KS2) Skills**

Take weight on patches

Create **asymmetrical** and **symmetrical** shapes in **balances** on **patches** 

Take body weight on my back and shoulders, both in balance and in **motion** 

Perform in front of my peers with physical confidence Take weight on my hands as part of a sequence of moves Go into **inversion** 

Take my weight on my back, bottom and shoulders both in balance and in motion

Perform shoulder and teddy bear rolls

Take my weight on my back, bottom and shoulders both in balance and in motion

Perform with control and a range of dynamics

Receive, and hold, my own body weight through a variety of points and patches, both in balance and in motion

### Gymnastics - Receiving Body Weight (Y3 - KS2) Knowledge

The difference between symmetrical and asymmetrical work

The importance of clarity in my shapes

What inversion is

How to feedback constructively to a partner

How to perform a cartwheel

A variety of moves where I can take weight on hands

The importance of good timing and control in my movements

The technique for rolling safely on my shoulders and in a teddy bear roll

How to travel like a spider

What points and patches are

Share the apparatus space with others

Gymnastics - Symmetry & Asymmetry (Partners) (Y3 – K	<b>52)</b>
Skills	

Create a sequence using different spins on patches

Perform with smooth **transitions** 

Create a sequence of **spins** on **points** at different levels and with smooth

transitions

Walk like a giraffe

Spin **symmetrically** and **asymmetrically** on points and patches

Work at different levels

Forward roll

Perform a series of **symmetrical** and **asymmetrical** rolls with a partner

Work in different formations

Perform in **unison** with others

Create a sequence using a range of symmetrical and asymmetrical

gymnastic moves

Alternate between performing symmetrically and asymmetrically

## **Gymnastics – Symmetry & Asymmetry (Partners) (Y3 – KS2) Knowledge**

How to use feedback to improve my sequencing work

The importance of working with control and good transitions between movements

What symmetrical and symmetrical shapes look like

The importance of clear starting and finishing positions

How to work constructively with a partner

Different ways of performing with a partner

How to work in time with a partner

How to listen to peer assessment and use the comments to uplevel my

work

### **Gymnastics - Partner Work - Under and Over (Y5 - KS2) Skills**

Roll over my partner who is in a long pencil shape

Form strong arches and bridges

Create a sequence with a partner involving supporting body weight on front and back

Leapfrog others safely

Create opportunities for others to travel over and under me

Work with a partner, to travel over and under, on both floor and benches Travel in lots of interesting ways over benches, creating **fluent** and **controlled** sequences

Travel over a partner by taking my weight on my hands

**Spin** from a **front** to a **back**, over my partner who is in a pencil shape

Work over and under on the floor and apparatus

Perform with good technique and support seamless transitions

Gymnastics - Partner Work - Under and Over (Y5 - KS2) Knowledge	
That I need to get some momentum through my forward and backward rolls to be able to get back to my feet What an arch and bridge are How to leapfrog safely	How to vary the speed of my movements, to demonstrate contrast How to refine sequences ensuring real quality in my work How to perform to an audience
Gymnastics - Synchronisation & Canon (Y5 - KS2) Skills	
Slide, scramble, push and spin Work with a partner to create a sequence Perform in canon to a consistent <b>tempo</b> , so that my sequence <b>flow</b> Create a sequence working at different <b>levels</b> and with different <b>dynamics</b> Perform balances on <b>patches</b> and in <b>unison</b> , and <b>rolls</b> in <b>canon</b> Work <b>symmetrically</b> and <b>asymmetrically</b>	Perform in a group demonstrating different <b>dynamics</b> - changes of <b>level</b> , <b>speed</b> and <b>direction</b> Perform a routine as a group, displaying <b>canon</b> and <b>unison</b> Work in different <b>pathways</b> with my group
Gymnastics - Synchronisation & Canon (Y5 - KS2) Knowledge	
How to use feedback to up level my work How to coordinate my moves, in time with my partner What counter tension balances are What unison and canon are How to work in symmetry and asymmetrically	How to work cooperatively and collaboratively with others How to perform
Gymnastics - Matching, Mirroring & Contrast (Y5 – KS2) Skills	

Perform matching moves with a partner within a sequence Hold balances on different numbers of **points of contact** Control an **Arabesque** 

**Contrast** my partner's moves so that we work at different levels and in different paths

Perform a sequence, mirroring a partner's **symmetrical** and **asymmetrical** shapes

Perform a sequence with a partner, which moves from matching moves to contrasting

Work as a group to demonstrate fluent routines involving **mirroring** and **contrasts** 

Perform elements of **unison** and **canon** in a group routine

## **Gymnastics - Matching, Mirroring & Contrast (Y5 – KS2) Knowledge**

Some interesting ways of transition from one move to another How to perform an Arabesque

To use gymnastic terminology in my feedback How to mirror in unison with my partner The importance of timing and how to ensure I work in synchrony with my partner

How to communicate and negotiate to agree a sequence as a group How to perform effectively in canon

## **Gymnastics - Counter-Balance & Counter Tension (Y6 - KS2) Skills**

Hold controlled balances on a variety of **points** and **patches** on a given number of body parts

Create a sequence of moves in **unison** with a partner Evaluate the work of others (using correct technical language)

Hold a range of **symmetrical** and **asymmetrical counterbalances** 

I can work at different levels with weight on a variety of points and patches

Create a sequence of moves in unison with a partner Roll as part of a **balancing** and **rolling** sequence

Hold a range of symmetrical and asymmetrical balances counter balances with a partner

Use my own body weight in opposition to the apparatus

**Link** skills to perform actions and sequences

Perform a sequence in canon at different **levels** 

Link asymmetrical counter tension balances and counterbalances using **transitional** moves

Perform asymmetrical counterbalances in a sequence, using canon or unison

Use the apparatus and/or pupils when balancing

## **Gymnastics - Counter-Balance & Counter Tension (Y6 - KS2) Knowledge**

How to links skills to perform actions and sequences of movement Technical language associated with gymnastics

What counter balancing is

How to perform in unison

What push and pull forces are.

How to use a range of dynamics to make my sequence aesthetically pleasing

How to peer assess

A range of pathways

What counter tension is

What the difference between counter tension and counter balance is

How to perform effectively in canon

How to use a combination of canon and unison in a group sequence

#### Gymnastics - Flight (Y6 - KS2) Skills

Take off, from one foot and two feet

Gain elevation from a powerful run and dynamic take off

Take off from one foot and two

Create shapes whilst in flight

Land with  $\boldsymbol{soft}$   $\boldsymbol{knees}$  and in a strong  $\boldsymbol{symmetrical}$  position

Share **space** and apparatus safely with others

**Mount** and **dismount** the apparatus safely in imaginative ways **Leapfrog** 

Perform jumps gracefully

A range of interesting jumps

Explore different  ${\it levels}$  in my sequences to include flight and travelling

close to the ground

Work to create a sequence as a group

### Gymnastics - Flight (Y6 - KS2) Knowledge

How to land safely

A variety of shapes in the air

How to use apparatus as part of my jumping

How to make my jumps aesthetically pleasing

To take off one foot and then spring from two into flight

What safe mounts and dismounts look like

How to leapfrog safely

Different ways of linking movements and jumps

How to use different pathways within my flight sequence

What canon and unison are

The importance of timing when performing as a group

Gymnastics - Group Sequencing (Y6 - KS2) Skills	
Work in a group of 4 to create a sequence of <b>rolls</b> Perform in <b>unison</b> with others Create a sequence where <b>starting</b> and <b>finishing points</b> are clearly defined Work in a group of 6 to create a sequence involving different <b>formations</b> and <b>pathways</b> Work as part of a team to create a sequence involving <b>flight</b> Create a sequence working at different <b>levels</b> and with different <b>dynamics</b> Spin on a variety of <b>points</b> and <b>patches</b>	Take weight on my hands in different ways Travel on different body parts Perform a sequence as a group with changes in <b>direction</b> , <b>level</b> and <b>speed</b> Create sequences with <b>pathways</b> that cross <b>Mirror asymmetrical</b> body shapes within a group Time my moves within a group sequence
Gymnastics - Group Sequencing (Y6 – KS2) Knowledge	
What unison is How to transition from one roll to another How to jump safely How to mount and dismount apparatus safely What points and patches are What mirroring, canon and unison are	How to change the dynamics within a sequence How to adapt a floor sequence to make it work on the apparatus How to perform in front of an audience

Knowledge key words which have been highlighted are those which children will be encouraged to use when peer and self-assessing.