Calculation policy: Guidance

EYFS/Year1	Year 2	Year 3	Year 4	Year 5	Year 6
Combining two parts to make a whole: part whole model. (see dia1)	Adding three single digits.	Column method- regrouping with partitioning. (see dia4)	Column method- regrouping. (see dia 5)	Column method- regrouping. (see dia 5)	Column method- regrouping. (see dia 5)
Starting at the bigger number and counting on- using cubes. (see dia2) Regrouping to make 10 using ten frame. (see dia3)	Use of base 10 to combine two numbers.	Using place value counters (up to 3 digits).	(up to 4 digits)	Use of place value counters for adding decimals.	Abstract methods. Place value counters to be used for adding decimal numbers.
Taking away ones (see dia6)	Counting back (see dia7) Find the difference	Column method with regrouping with partitioning.	Column method with regrouping.	Column method with regrouping.	Column method with regrouping. (see dia9/10)
Find the difference (see dia8) Part whole model	(see dia8) Part whole model Make 10 (see dia8)	(up to 3 digits using place value counters) GD: Column method with regrouping using vertical layout, expanded working.	(up to 4 digits) (see dia9/10)	Abstract for whole numbers. (see dia9/10) Start with place value counters for	Abstract methods. Place value counters for decimals- with different amounts of
Make 10 using the ten frame (see dia9)	Use of base 10	(see dias/10)		decimals- with the same amount of decimal places.	decimal places.

Addition

Recognising and making equal groups. Doubling Counting in multiples Use cubes, Numicon and other objects in the classroom	Arrays- showing commutative multiplication (dia11) Repeated group addition. (see dia12)	Arrays (dia11) 2d x 1d using base 10 (dia13) Grid method	Column multiplication- introduced with place value counters. (2 and 3 digit multiplied by 1 digit) (See dia14)	Column multiplication Abstract only but might need a repeat of year 4 first(up to 4 digit numbers multiplied by 1 or 2 digits) (See dia14)	Column multiplication Abstract methods (multi-digit up to 4 digits by a 2 digit number) (See dia14)
Sharing objects into Groups (see dia15)	Division as grouping	Division with a remainder-using	Division with a remainder	Short division	Short division (see dia19)
Division as grouping	Division within	lollipop sticks, times tables facts	Short division (up to 3	(up to 4 digits by a 1 digit number	Long division with place value counters
e.g. I have 12 sweets and put them in	arrays- linking to multiplication	and repeated subtraction. (Dia17)	digits by 1 digit- concrete and pictorial) (see dia19)	including remainders) (see dia19)	(up to 4 digits by a 2 digit number) (dia20)
groups of 3, how many groups? Use cubes and draw round 3 cubes at a time	Repeated Subtraction (see dia16)	2d divided by 1d using base 10 or place value Counters (dia18)	Long division with Chunking (dia20)	Long division with chunking (up to 4 digits by a 2 digit number) (dia20)	Children should exchange into the tenths and hundredths column too
				Children should exchange into the tenths and hundredths column too	