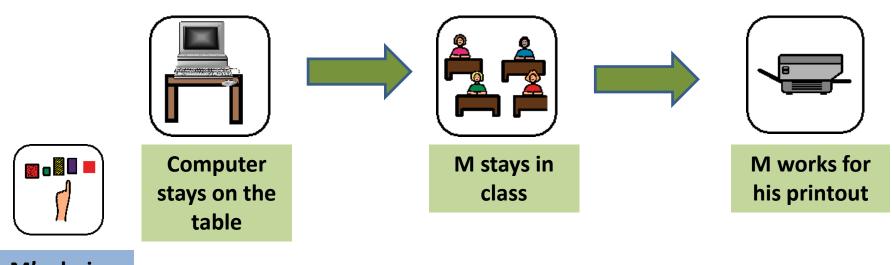
## Keeping computer time



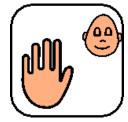
M's choice

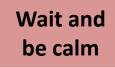


M throws the computer on the floor



Go to sensory room







Computer time at 3 O'clock