

MATHS

Plot the movement of Celtic people using the language of position and direction. Who can sort the artefacts using Venn and Carroll diagrams? Let's explore maths through ICT! Who's up for the challenge?

What was Britain like in the Stone Age? Who were the Iron Age Celts? We will look at Celtic life, explore settlement and then move on to looking at Celtic round houses. We will look at how the Celts have influenced our lives today and explore artefacts from the past. By the end of this half term our Year 3 historians will learn all about Boudicca as an important historical figure. Who can dig up any artefacts?

Our Year 3 artists will be designing and making Celtic artefacts using different mediums. We will use art work from the past to get our creative juices flowing! We will be using the TASC wheel to help us with our designing and making.

Science

In Science we are looking at rocks and soils. We will be exploring what lies beneath...who knows what we might find? I wonder if there are any Celtic remains in our school grounds?

THE BIG DIG

We will be hooked into our learning by examining an artefact found on our school grounds. We will become archaeologists for the day, looking at people from the past and stepping into their lives and battling...but who will win? We will also have an exciting trip or visit, which will be confirmed soon!

HISTORY

PE

Get ready to invade! We will play invasion games. Who can make up their own invasion game? Have you got the stance of Celtic warriors? Test out your agility and balance using apparatus!

DT

ICW

We will be using co-ordinate programs to plot the route of the Celts during battle! We will also be using bee-bots to investigate direction and programming. Let's get our HUGE world maps out!

Writing

Drama inspired writing, here we come! Our topic will inspire us to do lots of writing. We will be writing diary extracts, eye witness accounts, recounts, reports and letters!

GEOGRAPHY

We will get maps and globes out, we will learn about why the Celts built hill forts and how they used the land to try and defend themselves. Where did the Celts come from? We will explore this using a programmable robot.

MUSIC

We will be using instruments to create a soundscape that represents the battle between the Celtic warriors. We will explore calm sounds to represent the settlers and consider how these might change for invaders.

Rights Respecting

1. What does it mean to be a child? Was this a concept in Stone Age?

Parent/Carers reply slip. Please send in your suggestions and comments by returning this slip to your child's class teacher.